

# Introducing FlowType compared to TypeScript

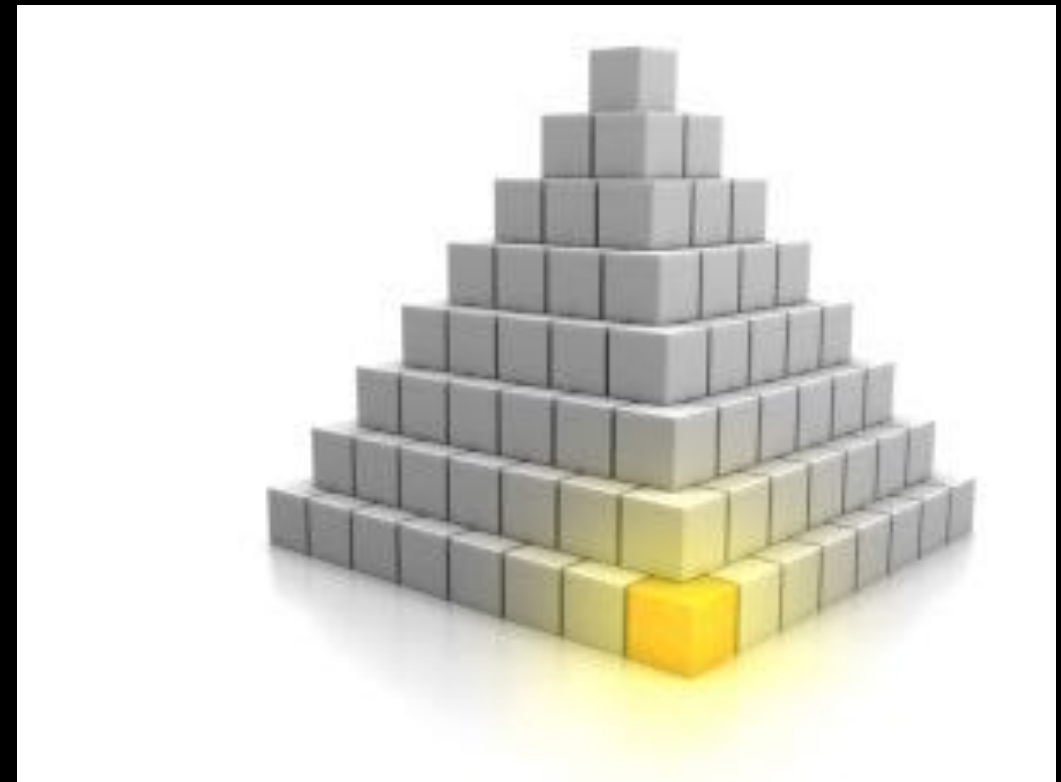
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# JavaScript



# Java



# Types

- Improve productivity
  - **function** save(person) {...}
- Self documented code
- Find bugs at 'compile time'
  - Missing/wrong **object properties**
  - Missing/wrong **function parameters**
  - Missing/wrong **function return value**
  - **Variable nullable/undefined or not**
- Simplify refactoring
  - **const** person = {email: 'John@gmail.com'};

# FlowType vs TypeScript

- FlowType:
  - Annotation of standard javascript
  - Babel plugin: transform-flow-strip-types
    - **const** name:string = 'John';
    - **const** name = 'John';
  - Weak mode
  - Good native support for React
- TypeScript:
  - Better documentation
  - Better editor integration
  - Microsoft compiler...
  - Annoying .ts-extension

# Annotating functions

```
// @flow  
function save(name: string, age: number): void {  
}
```

TS: .ts file extension

# Annotating objects

```
type Person = {  
  name: string,  
  age: number,  
}
```

```
function save(person: Person): void {  
  person.name = 'John';  
  person.age = 25;  
}
```

TS: **interface**

# Type checking

```
type Person = {  
    name: string,  
    age: number,  
}
```

```
function save(person: Person): void {  
    person.name = 'John';  
    person.age = '25';  
}
```

# Type checking

```
type Person = {  
    name: string,  
    age: number,  
}
```

```
function save(person: Person): void {}
```

```
save(25);
```

```
save({age: 25});
```

```
save({name: 'John', age: 25});
```



# Function params

```
type Person = {  
    name: string,  
    age: number,  
}
```

```
function save(person: Person, tx: boolean): void {}
```

```
save({name: 'John', age: 25});  
save({name: 'John', age: 25}, true);
```

# Annotated objects are sealed

```
type Person = {  
    name: string,  
    age: number,  
}
```

```
function save(person: Person): void {  
    const name = person.name;  
    const phone = person.phone;  
}
```

# Missing property

```
type Person = {  
    name: string,  
    age: number,  
}
```

```
function save(person: Person): void {}
```

```
save({name: 'John', age: 25});  
save({name: 'John'});
```

# Extra property is ok

```
type Person = {  
    name: string,  
    age: number,  
}
```

```
function save(person: Person): void {}
```

```
save({name: 'John', age: 25, phone: 123});
```

PS: Interfaces are exact

# Exact Object Type

```
type Person = {  
  name: string,  
  age: number,  
}
```

```
function save(person: Person): void {}
```

```
save({name: 'John', age: 25, phone: 123});
```

PS:TypeScript: Object are exact

# Optional properties

```
type Person = {  
    name: string,  
    age?: number,  
}
```

```
function save(person: Person): void {  
    const age = person.age;  
  
    if (person.age) {  
        const age = person.age;  
    }  
}
```

# null/undefined value

```
type Person = {  
  name: string,  
  age: ?number,  
}
```

```
function save(person: Person): void {  
  person.name = null;  
  person.age = null;  
}
```

```
TS: age: number | null | undefined
```

# Arrays

```
type Person = {  
    name: string,  
    age: number,  
}
```

```
const persons: Person[] = [];
```

```
persons.push({name: 'John'});
```

```
persons.push({name: 'John', age: 25});
```

```
const name = persons[0].name
```



# Callbacks

```
type Person = {  
    name: string,  
    age: number,  
}
```

```
function save(getPerson: () => Person): void {  
    const person = getPerson();  
    const name = person.name;  
}
```

# Derived types

```
const person = {  
  name: 'John',  
  age: 25,  
}  
  
person.name = 'Phillip';  
  
person.name = 30;  
  
const phone = person.phone;
```

# Derived parameter type

```
const person = {  
  name: 'John',  
  age: 25,  
}
```

```
function save(person: Person): void {  
  foo(person);  
}
```

```
function foo(person) {  
  const name = person.name;  
  const phone = person.phone;  
}
```

# Derived return type

```
const person = {  
  name: 'John',  
  age: 25,  
}
```

```
function getName(person: Person) {  
  return person.name;  
}
```

```
const name: number = getName(person);
```

# React class comp

```
type Props = {  
  name: string,  
  age: number,  
}
```

```
class PersonComp extends Component {  
  props: Props;  
  render () {  
    return <div>{props.name}</div>  
  }  
}
```

```
<PersonComp name='John' />  
<PersonComp name='John' age={25}/>
```

# React functional comp

```
type Props = {  
  name: string,  
  age: number,  
}
```

```
function PersonComp({ name, age }: Props) {  
  return <div>{name}</div>  
}
```

```
<PersonComp name='John' />  
<PersonComp name='John' age={25}/>
```

# React Redux comp

```
type Props = {  
  name: string,  
  age: number,  
}  
  
class MyComp extends Component {  
  props: Props & { dispatch: Dispatch };  
  
  onClick = (event: SyntheticEvent) => {  
    this.props.dispatch(myAction(event.foo.bar));  
  };  
  
  render () {  
    return <div onClick={this.onClick}>{props.name}</div>  
  }  
}  
  
function mapStateToProps(rootState: RootState) {  
  return { ...rootState.foo };  
}  
  
return connect(mapStateToProps)(MyComp);
```

# TypeScript class

```
class Person {  
  private name: string;  
  public age: number;  
  readonly email: string;  
  constructor(public foo:string){  
    // transpiles to: this.foo = foo;  
  }  
}
```



# Model boundaries

```
export function save (person) {}
```

```
export function save (person: Person): void {}
```

# import / export

foo.js:

```
export type Person = {  
  name: string,  
  age: number,  
}
```

bar.js.:

```
import { type Person } from './foo';
```

```
TS: import { Person } from './foo'
```

# Typify libs

foo.js:

```
export function save (person) {  
    return true;  
}
```

foo.js.flow:

```
//@flow  
declare export function save (person: Person): boolean;
```

# How FlowType has improved my productivity

- Clear definition of objects and functions(less guessing)
- Safer to send objects around
- More conscious of how objects are used over time
- More conscious of initial state of objects
- More auto-completion
- Much faster refactoring

# Demo

- Type checking
  - `dateTimePickupReducer.js`
- Refactoring
  - `submitActions.js`

# To conclude

After 3 weeks of using FlowType...  
...there is no way back.